

## CONTACT

theahovind@gmail.com +47 40290805

#### www.theahovind.com

References are available upon request.

## **PROFILE**

I am passionate about bringing characters and stories to life through art, films & games that are well researched and with the utmost quality fit for production.

## **SKILLS**

- Adapt to multiple styles
- Animal anatomy
- · Color theory & shape language
- Organized workflow
- Great communication
  & collaborative skills
- Multitasking
- Time management
- Respect for deadlines

# **SOFTWARE**

Photoshop | Procreate Clip studio | TV Paint Maya | After Effects Premiere | Unity Discord | Slack | Notion

# **Thea Henriette Hovind**

Character design | Visual development | Illustration

#### EXPERIENCE -

2023 - now Freelance character designer & vis dev

Sep 2024 - Des 2024

Visual developer | Pelle Politibil (Ploddy the police car) video game |

**Playful Rebels** 

Aug - Sep 2024

Character designer | Animated TV-series | Mountaineer Animation

Jun 2024

Character designer | Stratos-kua (The stratos cow) commercial |

**Imagma Animation & VFX** 

Aug 2023 - Feb 2024

**Character designer & Visual developer** 

Kutoppen: Gårdsdetektivene (Cattle hill: Farm detectives) video game Rubarb Studio & Ovisten Animation

Aug - Nov 2023

Visual developer | Kaptein Sabeltann & Grevinnen av gral (Captain Sabertooth and the countess of Gral) Feature film Rubarb Studio & Qvisten Animation

0 2017 - 2018 **Hyper Games** | Oslo, Norway

Concept artist & social media intern

2017 - 2018 **Minibyte Games SB** | Drammen, Norway

**Art director & 2D artist** 

### **EDUCATION**

2020 - 2023 Volda University College | Volda, Norway

Bachelor's degree in animation

Character design | Visual development | Animation Film production | Storytelling | Storyboarding

2022 **Griffith University** | Brisbane, Australia

Character design | Composition | Color theory Art direction | Pre-production | Character animation

2017 - 2018 **Danvik folkehøgskole** | Drammen, Norway

**Game studio & entrepreneurship** 

Art Direction | Marketing | Studio production Game production | Teamwork | UI design

2016 - 2017 **Danvik folkehøgskole** | Drammen, Norway

Game development & design

Game character design | Visual development Game design | 3D texturing | 2D animation